Packing List

Impact 360

WHAT TO BRING:

**These Items are absolutely necessary to participate in some Immersion experiences.

Clothing:

Enough to last AT LEAST one week of Immersion. We will do laundry at the midpoint, but students will want to have a couple extra pairs of clothes available as they are frequently getting sweaty/dirty

- Shirts (No Spaghetti Straps)
- Shorts (need to be mid-thigh or fingertip length for guys and girls)
- Undergarments
- Sleep Wear
- Laundry Bag
- Hat/Visor
- Modest Bathing Suit (1 piece or full-coverage tankinis for the girls, no speedos for the guys)
- Rain Jacket
- Closed toe shoes**
- Flip flops/sandals
- Water shoes for Whitewater Rafting (Students need shoes that can get wet, but also have a back strap that keeps them on their feet. Water shoes, Chaco's, or Teva's are all good options)
- Long pants** (for Mosque experience: must be below the ankles, no holey or ripped jeans. Ladies, long skirts are also acceptable, no leggings.)
- Dress shirt** (for Mosque experience: must have sleeves)
- Head scarf** (for Mosque experience: girls only. Scarf should be large enough to cover your head)

Bedding:

- Twin Sheets
- Blanket/Sleeping bag
- Pillow(s)

Packing List

Impact 360

Toiletries:

- Toothbrush
- Toothpaste
- Shampoo/Conditioner
- Body wash/Soap
- Deodorant
- Chapstick
- Hairbrush/Comb
- Towel
- Wash Cloth

Other Necessary Items:

- Bible**
- Water bottle**
- Wristwatch (Apple watches, and other watch devices with Wi-Fi capabilities are not permitted)
- Alarm Clock
- Journal
- Pen
- Sunglasses
- Spending Money (for snack shack and fun camp merch)
- Bug Spray
- Sunscreen
- Clothing that represents your team color**

Packing List

Impact 360

PLEASE DO NOT BRING!

- DO NOT BRING Clothing that:
 - o Advertises alcohol, sex, tobacco, or illegal drugs
 - o Promotes racism, sexism, or hatred of any type of person
 - o Refers to sexual actions or situations of any kind
 - o Is excessively short or tight fitting
- DO NOT BRING Alcohol
- **DO NOT BRING** Tobacco
- DO NOT BRING Fireworks
- DO NOT BRING Water Balloons/Water Guns
- **DO NOT BRING** Lighters/Matches
- DO NOT BRING Weapons of any kind
- DO NOT BRING Electronics (Laptops, Ipods, Video Game Devices, etc)

If students bring cell phones or other electronics, they will be asked to turn them in at the beginning of Immersion when they check in. These items will be returned on check out day.

Please Read The FAQ For Our Cell Phone Policy